



Southern EP/MEP Open House 2018

Activity	Crossword Games
Hosted by	Saparachinee Trang School
Level	Upper Secondary Level (M.4-6)
Competitors	One Student per one School

1. Objectives

1. To apply crossword games as the media in improving and mastering vocabulary to the secondary school students.
2. To promote students social skills and self-esteem, as well as learning about rules, competition, fair play, and values.

2. Competition rules

Timing: 45 minutes per game.

Number of Players : M4 – M6 single player games

Maximum spread: In each game, a player is allowed to win/lose by no more than +/- 250. If there is any player who wins/loses by more than +/- 250 points, he/she must record a score spread of +/-250 in his/her Master Score Card and tally sheet.

Words Source: ZYZZYVA 2.2.1 :OWL2+CSW

Format: 7 games in total

3. Judging Criteria

Game 1: Students should collect their Score Cards from the judges. This Master Score Card has a table assignment for the first round of play. Students must play Game 1, sitting at the randomly assigned table.

Game2: Students will play based on the Swiss pairing system.

Game 3-5: Students will play based on KOTH, unlimited repeats, until 2 finalists qualify.

Game 6 – 7: Final Round:

The two finalists move onto the final round, playing only two games and following these special rules.

If there is a tie in the last two games, the final winner will be selected based on the point difference. The player with the higher point difference from the final games will be the winner.

4. Scoring Rubric for Crossword

Medal Recipients: Players who win four games will receive a bronze medal.

Players who win five games will receive a silver medal.

Players who win six or more games will receive a gold medal.

The overall placing for 1st, 2nd, 3rd, etc. will be determined by total points earned.